

Art - Year Group Overview

	Term 1	Term 2	Term 3	Term 4	Term 5	Term 6	
	Colour			Underwater			Careers
Year 7	<p>Title page.</p> <p>Colour wheel - developing paint application, control and colour mixing.</p> <p>Colour theory – Primary, secondary & tertiary colour.</p> <p>Harmonious & complementary colour schemes.</p> <p>Virtual gallery tour – Colour-ways exhibition.</p> <p>Colour and emotion – How to express mood through art.</p> <p>Mixed media creative colour wheel.</p>	<p>Typography/Font design - Using symbolism and colour to express ideas through art.</p> <p>Artist reference - Fiona Rae. Experimenting with paint application.</p> <p>Abstract Art – Creative response which explores colour, mark making and symbolism to portray emotion.</p>	<p>Fauvism mood page – Experimenting with paint application, colour mixing and blending, observational skills and control.</p> <p>Observational drawing – Self-portrait.</p> <p>Fauvism inspired personal outcome.</p>	<p>Sea life visual mind map – including key words, printed imagery and observational drawings in a range of media.</p> <p>Artist references – Amiria Robinson & David Hockney.</p>	<p>Experimentation - Developing a creative response to the theme underwater using a variety of mixed media techniques.</p> <p>Artist references – Ernst Haeckel. Artist techniques explored.</p>	<p>Sea life inspired personal outcome.</p> <p>Plastic ocean pollution - Artists who turned ocean pollution into art.</p> <p>Design brief – Apply ideas when designing a useable item.</p>	<p>Students will have the opportunity to explore the work of a broad range of well-established visual artists. Gallery exhibitions will be made accessible through virtual tours which highlight potential career opportunities in the creative sector. In addition to this, students will complete a skill sharing activity, taking on the role of teacher. Students will also respond to a design brief. The artwork created throughout the Underwater project will be developed and applied to a usable item.</p>